Colorado School of Mines ~ Intramural Sports

Indoor Soccer Rules

I. Eligibility
All participants are subject to Intramural Sports Eligibility Rules, which are available in the Intramural Sports Participant Handbook.

II. Game, Players and Equipment
1. Games shall consist of two 20-minute running clock halves. There will be a 3 minute halftime.
2. All games will be played in the Rec Gym.
3. Mercy Rule – If a team is ahead by ten (10) or more goals in Men’s and Women’s leagues, or fifteen (15) or more goals in Co-Rec league with 10 minutes or less in the second half, the game will be stopped and recorded as complete.
4. If the ball hits the ceiling (tall ceiling, anything hanging down, ceiling underneath track) then the ball will be considered out of play. If the ball hits the walls, it is considered in play.
5. A goal counts as soon as the entire ball crosses the goal line.
6. Kick-ins will be used when the ball goes out of play.
7. Substitutions on the fly (Player must be off the field before the sub enters the game).
8. Teams consist of six (6) players (5 field players and a goalie). Teams may start and continue a game with four (4) players. Twelve (12) players MAX on roster.
9. MAX two club players and one ex-varsity player on a team.
10. IM Sport Staff will provide soccer balls, which must be used for games!

III. Goal Keepers and Goalie Box
1. The goalie crease will be marked with tape. Offensive players are NOT allowed inside the crease. Defensive players are allowed inside the crease.
2. The goalie box will be the white three point arch, extended to the wall of the goal. Goalies are not permitted to use their hands outside the arc.
3. Goalkeepers cannot punt (must throw the ball out). Goalies may not score a goal with a goalie throw.
4. The goalie cannot use their hands if the ball is kicked to them by a teammate.
IV. Fouls
1. All fouls result in an indirect kick (See Outdoor Soccer rules for types of fouls).
2. NO DIVING HEADERS OR BICYCLE KICKS!
3. NO OFF-SIDES. NO CHERRY PICKING!
4. NO SLIDE TACKLES.
5. Any fouls inside the goalie area of the offending team will result in a penalty kick, taken from a point 12 yards in front of the goal. The 12 yard marker is the free throw line. The kick will be taken on the official's signal.
6. Yellow cards are used for minor fouls. The result of a player receiving a yellow card is that player must sit out for 2 minutes and the other team gets a “power play.” The offending team must play with one less player for 2 minutes unless the other team scores a goal, which ends the “power play.”
7. Red cards are used for major fouls. The result of a player receiving a red card is the player is ejected from the remainder of the game and must meet with IMCS Professional staff.

V. Co-Rec Modifications
1. Teams must play with a field player combination of 3 women / 2 men or 2 women / 3 men. The goalie may be of either gender. If teams are playing with five (5) total players then they must have a field player combination of 2 women / 2 men. If teams are playing with the minimum number of players (4) then they must have a field player combination of 2 men / 1 woman or 2 women / 1 man.
2. All female goals are worth 2 points.
3. If the score is tied at the end of regulation in a regular season game, teams must use a gender combination of 2 & 1 for penalty kicks.

VI. Overtime
1. Tie Score after regulation:
   a) Regular season: each team will designate three (3) players for penalty kicks. Teams will alternate shots. If tied after three penalty kicks, each team will get one shot at a time until we have a winner.
   b) Playoffs: Overtime period will be 5 minutes running clock (sudden death). If nobody scores in the OT period, each team will receive 3 pk’s. If tied after 3 pk’s, each team will get one shot at a time until we have a winner (a new player must take each pk, unless you only have 5 players and are on your 6th shot).
   c) The goalie does not have to be the same goalie that finished regulation. Once you designate a person to play goalie for the penalty kicks, they must be the goalie for all penalty kicks. The goalie may be one of the different players that attempts a penalty kick.
VII. **Sportsmanship**

1. All players are expected to play with good sportsmanship and uphold the spirit of Intramural Sports.
2. Teams must obtain a 3.0 sportsmanship rating average throughout the regular season, in order to be eligible for playoffs.
3. **HAVE FUN!!!**